Things to do

1. Create 2 players
2. Create gameState
3. Upload random images for the selection
4. Create a timer
5. Create buttons for matching and not match, and create a scoring system for this
6. Drawings auto save in data base
7. Make is a 3-round game
8. Increase the size of all elements
9. Use thunkable to create it into a mobile app\

To do after class:

Display player1score text and player2score text

When you press on matching button, then player1score += 1